Avishka Priyasad

Ambalangoda, Sri Lanka | avishkapriyasadhewage@gmail.com | +94 778649208 https://avishkapriyasad.github.io/portfolio/ | https://linkedin.com/in/avishkapriyasad https://github.com/AvishkaPriyasad

Profile

Passionate about full-stack development, focusing on building smooth and interactive digital platforms. With a strong foundation in React and Java, I enjoy creating both the front end that engages users and the back end that powers it all, always striving for simplicity, scalability, and a seamless experience.

Education

Uva Wellassa University of Sri Lanka, Bachelor of Information and Communication Technology (Hons)

2022 - 2026

• GPA: 3.35/4.00

G/ Dharmasoka College - Ambalangoda, G.C.E. Advanced Level in Technology Stream

2020

Skills

Languages: Java, Python, JavaScript, HTML, CSS

Technologies: Spring Boot, React, Flutter, MongoDB, MySQL, Git, Jenkins, Docker, AWS

Projects

GoldenTrust - Online Banking Web Application

Jan 2025

- Designed and developed an online banking web application with features like user authentication and an intuitive account management dashboard. Enabled transaction functionalities, including deposit, withdrawal, and seamless fund transfers.
- Technologies: Spring Boot, MySQL, HTML, CSS

To Do List Application - MERN Stack

Jan 2025

- Developed a full-stack Todo List application using the MERN stack, enabling users to add, complete, and delete tasks with real-time updates. Focused on creating a responsive front-end interface and implementing efficient back-end APIs for seamless functionality.
- Technologies: MongoDB, Express.js, React, Node.js

SmartLearn- Mobile App

Dec 2024

- SmartLearn is a mobile learning application designed to provide an interactive and user-friendly platform for effective e-learning. It offers personalized learning paths, quizzes, and progress tracking to enhance the educational experience.
- Technologies: Flutter, Firebase, Android Studio

Flappy - Bird Game

Sep 2024

- Developed a Java-based implementation of the popular Flappy Bird game. Implemented features like dynamic obstacle generation, collision detection, and score tracking.
- Technologies: Java, Java Swing

Non-related Referees

Mrs. W.B.M.S.C. Wijayakoon, Lecturer (Probationary), Dept. of Information and Communication Technology, Faculty of Technological Studies, Uva Wellassa University, +94 716188880, supunw@uwu.ac.lk

Mrs. A.H.M.T.C. Bakmeedeniya, Lecturer (Probationary), Dept. of Information and Communication Technology, Faculty of Technological Studies, Uva Wellassa University, +94 717506741, thilini@uwu.ac.lk